SquareBattle 1 vs 1 Tournament

1. Each competitor can select up to three squares to do battle in the SquareBattle Arena.
2. All squares will be randomly matched and will go through a round-robin style bracketing with double elimination.
3. Each Round will last 2 minutes with the first minute going at a rate of 10 moves/second and the second minute with the turn speed turned up all the way (throttled to 1000 moves/sec, though that rate will likely not ever be met).
4. The square team with the most squares at the end of 2 minutes will be the winner of that round.
5. Squares will be penalized based on how long it takes them to run. If any square takes longer than 1 second to run or any team takes longer than 10 seconds for one round, that team will be disqualified.

SquareBattle Free-for-All

1. All square contestants will be thrown into the arena.
2. Each round will last 5 minutes or until only one team remains, whichever happens first.
3. The first minute will be throttled to 10 moves/seconds after which the throttle will be increased to 1000 moves/sec.
4. The square team with the most squares at the end of the 5 minutes will be the winner of that round.
5. Teams will be disqualified if any single square takes more than 1 second to run or any team takes longer than 30 seconds for one round.